

A pilot study of the use of LogEx, lessons learned

Josje Lodder¹, Bastiaan Heeren¹, and Johan Jeuring^{1,2}

1 Faculty of Management, Science and Technology, Open University of the Netherlands, P.O.Box 2960, 6401 DL Heerlen, The Netherlands
Josje.Lodder@ou.nl, Bastiaan.Heeren@ou.nl

2 Department of Information and Computing Sciences, Universiteit Utrecht, The Netherlands
J.T.Jeuring@uu.nl

Abstract

LogEx is a learning environment that supports students in rewriting propositional logical formulae, using standard equivalences. We organized a pilot study to prepare a large scale evaluation of the learning environment. In this paper we describe this study, together with the outcomes, which teach us valuable lessons for the large scale evaluation.

1998 ACM Subject Classification Todo – please refer to <http://www.acm.org/about/class/ccs98-html>

Keywords and phrases propositional logic, equivalences, e-learning, feedback, evaluation

Digital Object Identifier 10.4230/LIPICs.xxx.yyy.p

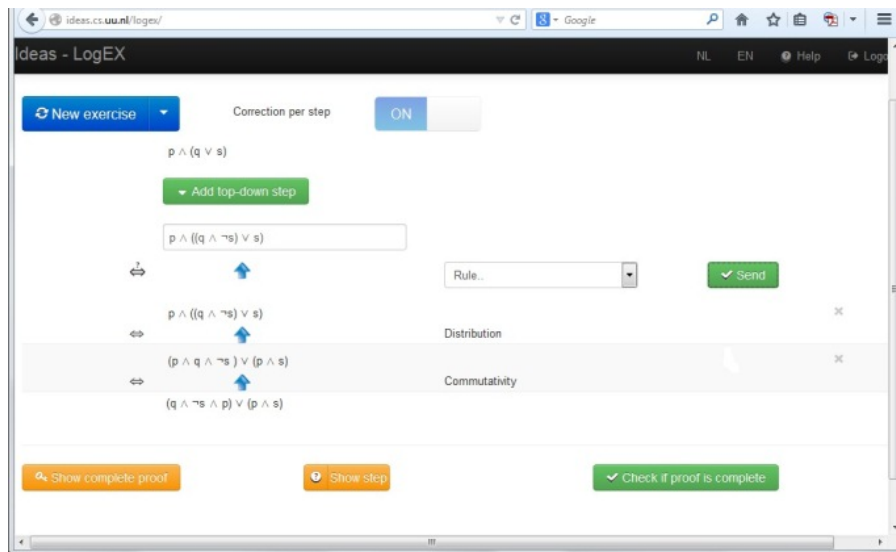
1 Introduction

Students learning propositional logic practice by solving different kinds of exercises. Many of these exercises are solved stepwise. To support a student solving such exercises an intelligent tutoring system can be very effective [9]. At the Open University of the Netherlands we are developing a learning environment (LE) LogEx¹, which supports students in rewriting propositional logical formulae, using standard equivalences. We intend to evaluate this LE with a large group of students later this year, and to prepare this evaluation we organized a small scale evaluation in December 2014 [6]. Detailed loggings of the learning environment offer the possibility to analyze the way students use our LE. For example, in an earlier study [5] loggings of students working on normalizing propositional logic expressions were used to construct a probability model of the correctness of the use of rules. In the large scale study we want to perform, our main focus is the question whether or not a student learns by using our LE. We will compare different versions of LogEx that have more (or fewer) feedback services. In the pilot study our main questions were: (1) do students learn by using the LE, and (2) what lessons can we learn for a large scale evaluation.

This paper is organized as follows. In the next two sections we describe the LogEx learning environment, and the experiment we performed with it. Section 4 summarizes the results of the assessment tests and loggings. We conclude with lessons learned from the experiment.

¹ <http://ideas.cs.uu.nl/logex/>





■ Figure 1 Screenshot of LogEx.

2 The LogEx learning environment

LogEx is a learning environment (LE) in which a student practices rewriting propositional logical formulae, using standard equivalences. The LE contains three kinds of exercises: rewriting a formula in DNF, in CNF, and proving the equivalence of two formulae. A student enters her solution stepwise. In exercises on equivalence proofs she has to motivate each step with a rule name; in exercises on rewriting to normal form this motivation is optional. When proving two formulae equivalent, a student can work both forwards and backwards. Figure 1 shows an example of a partial proof consisting of two backward steps. A student can change the direction in which she is working at any moment.

In the version we used in the pilot, correction per step is turned on. This implies that a student receives feedback after each step. Feedback concerns syntax errors, such as missing parentheses, or rule feedback. After a student has entered a formula, the LE will try to recognize the rule that was used. If the LE can detect a rule, it will compare this rule with the rule name provided by the student, and give an error message if the wrong rule name was given. If no rule is detected, the LE checks semantically whether or not the new and old formulae are equivalent. If they are not equivalent, the LE uses a set of common mistakes, also called buggy rules, to try to give informative feedback. For example, if a student rewrites $\neg(p \vee q) \vee (\neg\neg p \wedge \neg q) \vee \neg q$ into $(\neg p \vee \neg q) \vee (\neg\neg p \wedge \neg q) \vee \neg q$, then the LE reports that this step is incorrect, and mentions that when applying DeMorgan's rule, a disjunction is transformed into a conjunction.

A student can ask for a hint (e.g. perform a backward step or apply DeMorgan), a next step, or a complete worked out solution, at any moment. The LE contains solution strategies to calculate this feed forward. A student can choose between exercises of different difficulty levels, or enter her own exercises. Feedback and feed forward are available for all exercises. LogEx integrates improved versions of earlier tools to rewrite formulas in disjunctive normal form [3, 4] and to prove equivalences [2]. The main learning goals for which we want to use the LE are: After practicing with the LE a student

- can recognize applicable rules

- can apply rules correctly
- can rewrite a formula in normal form
- can prove the equivalence of two formulae using standard equivalences
- can demonstrate strategic insight in how to rewrite a formula in normal form or prove an equivalence in an efficient way.

3 The experiment

In the last decade we performed a number of small scale experiments with earlier versions of our LE. Participants in these experiments were students of the Open University of the Netherlands (OUNL). Although we learned quite a lot from these experiments, they had two limitations. First, since OUNL is a distance university, students evaluated the LE at home. This meant that we could not observe students using the LE, and there was little control on the way how students worked with the LE. Second, the students of OUNL are rather heterogeneous.

We performed a new experiment with our LE with a group of first-year students of Utrecht University. This experiment had two goals:

- evaluate the use of the LE: do students achieve the learning goals as mentioned in Section 2 and is the support offered by the LE sufficient to reach these goals.
- prepare for a large scale evaluation of the LE this year: is the information about the LE sufficient to work with it, do students get enough time to practice with the LE, do students get enough time to answer the pre-test and post-test and is the logging adequate.

Before the experiment started, we organized a short introduction to the purpose of the experiment and we explained the main features of the LE. Then students got ten minutes to make a pre-test consisting of three exercises: prove that a formula is a tautology, rewrite a formula into normal form, and prove that two formulae are equivalent. They practiced 75 minutes with the LE, and then made a post-test comparable to the pre-test. We used a special version of the LE with a fixed set of exercises: five on rewriting a formula in DNF, five in CNF, and five on proving an equivalence. We logged all interactions of the students with the LE. During the pre-test and post-test, students could make use of a paper sheet with the list of standard equivalences that were allowed to solve the problems.

Five students participated in the experiment, all male, age 18–22, from the disciplines computer science, information science, and game technology. All students took part in the course Logic in Computer Science, and had already worked on the subjects covered in the LE in this course, except for proving an equivalence using standard equivalences, which is not part of the learning goals of the course.

4 Results

We analyzed the loggings of our LE. Only the first three normal form and proof exercises were completed by almost all students, and we only include these exercises in our results. Figure 2 shows the number of erroneous steps as a fraction of the total number of correct steps performed by the student. The x-axis displays the type and number of the exercise. All but one student completed the exercises in the order presented on this axis. Student 1 completed the exercises on proofs before the exercises on CNF. Moreover, in the first three exercises on CNF this student used only the next step button. He did complete the fourth CNF exercise without help of the LE, but we did not include this exercise in the figures.

The figure shows that the students 2, 3, and 5 gradually make less mistakes, and this holds also for the last three exercises of student 4. The relatively high number of mistakes in the exercises dnf2 and pr2 can be explained by the difficulty of these exercises. Dnf2 asked for more complicated applications of the distribution rule. Pr2 had a rather simple solution, but students who did not see this solution got rather long formulae.

We also logged the time that a student needed to complete an exercise. In Figure 3 we present the time per correct step in minutes. At the start students still learn how to use the LE, and this likely partially accounts for the decrease of time needed to take a step. Most students solved the post-test faster than the pre-test. This indicates that students learn to solve the exercises faster by using the LE. The extra amount of time needed to solve pr0 can be explained by the fact that this type of exercise was new for this group of students.

To evaluate the last learning goal, the development of strategic insight, we compared the number of correct steps of the student solution with the number of steps of the example solution generated by the LE. Here we took also into account how far a solution was simplified. For example, in the first exercise, some students used three steps to reach the normal form $(q \wedge \neg r) \vee q \vee r$, others used four steps to reach the simplification $q \vee r$. The worked out solution also takes three steps to reach $(q \wedge \neg r) \vee q \vee r$ and four steps to reach $q \vee r$. Hence, in Figure 4 we score both solutions as 1, namely 3/3 resp. 4/4. The outcome suggests that students do not learn to solve the exercises more efficiently. We will discuss this outcome later.

The results of the pre-test and post-test were not very informative. The main positive result is that students completed more exercises in the post-test, see Figure 5. They made a few more mistakes in the post-test, but this might be related to the number of steps they performed. Also, there was no gain in efficiency. Because of the low number of students we could not compare the difficulty of the pre-test and post-test. We think that the post-test was slightly more difficult than the pre-test. The large scale evaluation will be designed in such a way that we can compensate for different difficulties in pre-test and post-test.

5 Lessons learned

In this section we discuss the consequences of our analyses of the loggings and the tests, together with observations we made during the evaluation session.

5.1 Do students reach the learning goals?

The first question we posed in Section 3 was: do students reach the learning goals and does LogEx sufficiently supports them to reach these goals.

Recognizing applicable rules

Students learn to recognize applicable rules, with two exceptions. LogEx admits generalizations of DeMorgan and distribution rules. For example, it is allowed to rewrite $\neg(p \wedge q \wedge r)$ in $\neg p \vee \neg q \vee \neg r$ in one step. These generalizations were mentioned in the introduction to the evaluation, but they were not explicitly present in the list of rules. Students did not use these generalized rules. A second rule that was hardly used is absorption. This rule is not needed to rewrite a formula in normal form, but it can simplify the calculations. Only one of the students used this rule by himself, three others only after a hint suggested to use absorption, and one student did not use this rule at all. We have to think of a possibility to make students aware of the usefulness of this rule. A possible solution might be that in

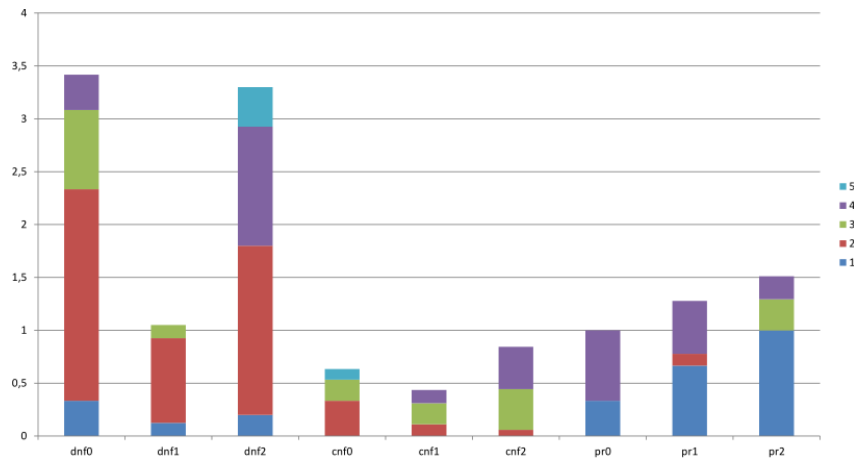


Figure 2 Fraction of errors

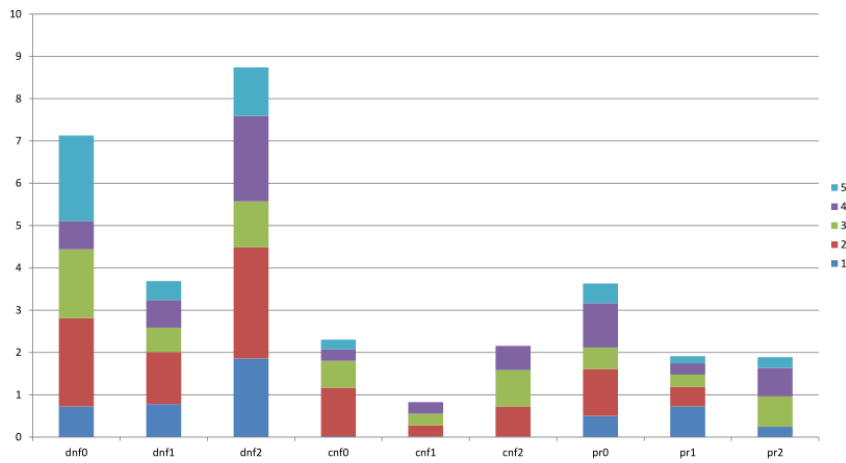


Figure 3 Time per step (in minutes)

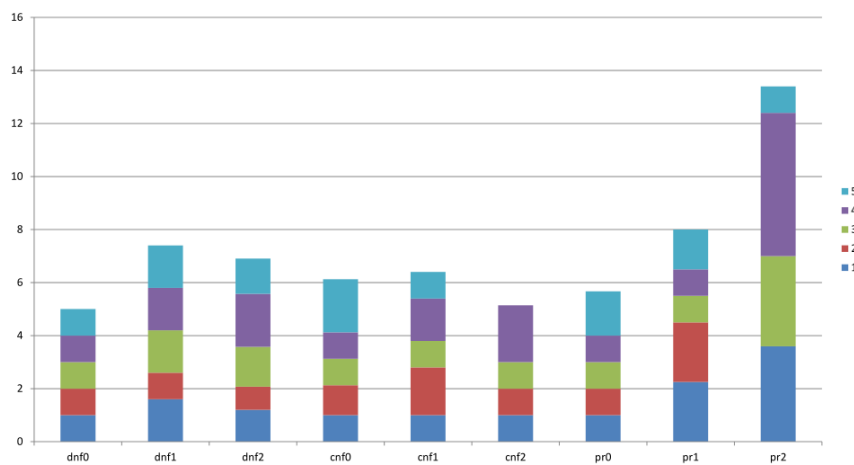


Figure 4 Efficiency measured by the number of performed steps as a fraction of the number of steps in a worked out solution



	pre-test 1			pre-test 2			pre-test 3		
	%comp	#er	eff	%comp	#er	eff	%comp	#er	eff
1	0.29	0	1	0.71	1	1	0	0	0
2	0.29	0	1	0.29	0	1	0	0	0
3	1	1	1	0.43	1	1	0	0	0
4	0.43	0	1	1	0	1	1	1	1
5	1	0	0.43	0.14	0	1	0	0	0

	post-test 1			post-test 2			post-test 3		
	%comp	#er	eff	%comp	#er	eff	%comp	#er	eff
1	1	1	1	1	0	1	0	0	0
2	1	1	1	0.7	1	1.4	0	0	0
3	1	1	1	0.9	0	1	1	0	1
4	0.54	0	1	0.67	1	1	0	0	0
5	1	2	1	0.67	1	1	0.63	2	1.4

■ **Figure 5** Results of pre-test and post-test

%comp number completed steps divided by total number of steps

#er number of errors

eff efficiency: number of steps performed by the student divided by number of steps in example solution

case absorption is applicable, but a student chooses another rule, LogEx will point out the possibility to simplify the formula using absorption.

Apply rules correctly

LogEx does provide feedback at the rule level, and we find that this feedback helps to achieve the second learning goal. In general the error messages are sufficient for a student to correct mistakes. However, this is not always the case. In case a student accidentally rewrites a formula into an equivalent formula while making a mistake, no error specific message is given. During the session we were asked several times by a student why his rewriting was incorrect. Finally, in the loggings we found some examples where students could not repair their mistakes directly in such a situation. In a next version we will also provide error specific feedback when the new formula is equivalent to the previous one.

Analysis of the loggings revealed some missing buggy rules, for example rewriting of $(p \vee q) \wedge (\neg p \vee \neg q)$ into F . From the loggings we also learned that error messages for syntax errors were not always helpful: students sometimes need several attempts to correct a syntax error.

Rewrite a formula in normal form and prove the equivalence of two formulae

The loggings and tests indicate that students do learn to rewrite a formula in normal form. Students were able to complete the exercises without too much use of the help button, and most students could finish the exercises on normal forms in the post-test. Since time in the post-test was too short to complete all the exercises, we can only use the loggings to draw conclusions about proving equivalence. The loggings indicate that students also learn to solve this kind of exercises.

Demonstrate strategic insight

The loggings and tests do not show improvement on the last learning goal. A reason might be that students had to answer different kinds of exercises, which needed partially different strategies. A careful analysis of the loggings shows that this is not the only reason. For example, one of the students developed a personal strategy of introducing double negations combined with the use of DeMorgan. In most cases this strategy was not effective, but since he got no feedback on the use of this strategy, he kept using it, also in the post-test. We think that there are at least two reasons why a student does not learn to work more efficiently. The first reason is that LogEx does not provide feedback on the strategic level, and hence gives no information about a strategy for solving an exercise. This information is given implicitly by hints or next steps, but only one student made use of hints or next steps. The possibility to compare a solution with the complete solution was only used by one student. Help avoidance is one of the known problems with LEs [7, 8, 1]. This might be a second reason that the last goal was not met. Although in general students learn more when they have to ask for help themselves [8], in this case it seems necessary that the system provides help without being asked. LogEx recognizes when a student solution diverges from one of the possible paths of the strategy that we implemented. In a next version we might provide a warning in such a case. Alternatively, LogEx might warn a student if a solution is getting longer than the worked-out solution. A third possibility is to postpone this warning until a student has finished an exercise, but this might cause frustration.

Other remarks concerning the use of the tool

To prevent unreadable formulae and endless derivations, the use of associativity is implicit in LogEx. This means, for instance, that a student does not have to introduce or change parentheses before an application of idempotency in a formula such as $q \vee p \vee p \vee s$. As a consequence, LogEx will consider $p \vee q \vee r$ and $(p \vee q) \vee r$ to be the same formula. There is no separate rule available to delete parentheses. In the second DNF exercise most students reached the normal form $q \vee (\neg p \vee q) \vee p$. At this point, the students tried to get rid of the parentheses, but LogEx did not accept this. In a next version we will have to introduce the possibility to delete parentheses.

Some other minor points we learned about the LE concern user friendliness. Overall, students had no problems with the use of LogEx. However, we observed a student copying and pasting a previous formula when he wanted to correct the formula he was editing. He had not noticed that the mini-keyboard in the user interface contains an undo button.

5.2 What lessons can we learn for the large scale evaluation?

The use of a pilot study is an important principle in the design of evaluation studies [6]. Overall, the evaluation went well, but students need more time for the pre-test and post-test. We log all requests and messages between the user and the domain reasoner, but some actions are not yet logged at this moment. For example, LogEx offers the possibility to undo some steps in a proof, but the use of the undo button is not logged. We can only indirectly assume that a student removed part of her proof from the fact that the old formula in a rewriting is not equal to the new formula. Without knowing if and where students use the undo button, it is very hard to draw conclusions about the effectiveness of the student solutions.

To draw conclusions about the learning of the students during the use of the tool, it is necessary that the order in which students make the exercises is fixed.

The instruction about the use of commutativity was not clear. LogEx admits commutative variants of the standard equivalences. For example, the rewriting of $\phi \wedge (\psi \vee \chi)$ in $(\phi \wedge \psi) \vee (\phi \wedge \chi)$ is in the list of standard equivalences, and LogEx also allows the variant where $(\psi \vee \chi) \wedge \phi$ is rewritten in $(\psi \wedge \phi) \vee (\chi \wedge \phi)$. However, LogEx considers the rewriting of $(\psi \vee \chi) \wedge \phi$ in $(\phi \wedge \psi) \vee (\phi \wedge \chi)$ to be a combination of distributivity and commutativity, which cannot be performed in one step. Students did perform these kind of steps without realizing why LogEx did not accept the step.

6 Conclusion

The pilot indicates that with some adaptations, especially in feedback on the strategic level, LogEx can be a helpful LE for students who practice rewriting logical formulae. The large scale evaluation later this year will have to confirm these findings. The pilot was useful for the design of the large scale evaluation, in particular with respect to the timing of the components, the instruction, and the loggings.

References

- 1 Vincent Alevan, Elmar Stahl, Silke Schworm, Frank Fischer, and Raven Wallace. Help Seeking and Help Design in Interactive Learning Environments. *Review of educational research*, 73(3):277–320, January 2003.
- 2 Josje Lodder and Bastiaan Heeren. A teaching tool for proving equivalences between logical formulae. In Patrick Blackburn, Hans Ditmarsch, María Manzano, and Fernando Soler-Toscano, editors, *Tools for Teaching Logic*, volume 6680 of *Lecture Notes in Computer Science*, pages 154–161. Springer-Verlag, 2011.
- 3 Josje Lodder, Johan Jeuring, and Harrie Passier. An interactive tool for manipulating logical formulae. In M. Manzano, B. Pérez Lancho, and A. Gil, editors, *Proceedings of the Second International Congress on Tools for Teaching Logic*, 2006.
- 4 Josje Lodder, Harrie Passier, and Sylvia Stuurman. Using IDEAS in teaching logic, lessons learned. In *International Conference on Computer Science and Software Engineering*, volume 5, pages 553–556, 2008.
- 5 Diederik M. Roijers, Johan Jeuring, and Ad Feelders. Probability estimation and a competence model for rule based e-tutoring systems. In *Proceedings of the 2nd International Conference on Learning Analytics and Knowledge*, LAK '12, pages 255–258, New York, NY, USA, 2012. ACM.
- 6 Valerie J. Shute and J. Wesley Regian. Principles for evaluating intelligent tutoring systems. *Journal of Artificial Intelligence in Education*, 4(2-3):245–271, 1993.
- 7 Bram E. Vaessen, Frans J. Prins, and Johan Jeuring. University students' achievement goals and help-seeking strategies in an intelligent tutoring system. *Computers & Education*, 72:196–208, 2014.
- 8 Kurt VanLehn. The behavior of tutoring systems. *Journal of Artificial Intelligence in Education*, 16(3):227–265, August 2006.
- 9 Kurt VanLehn. The relative effectiveness of human tutoring, intelligent tutoring systems, and other tutoring systems. *Educational Psychologist*, 46(4):197–221, 2011.